SUMMARY OF FORMULATION LOGIC FOR AATRIZINVENTOR SOLUTION

Work Paper

If you applied summary or abbreviated descriptions, have them available to review this logic.

Objective of the Innovation Challenge

Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk

Evaluated Object S1

FARMER - Type: Moving

Object S2 interacting with S1

Animal - Type: Moving

Physical Variable or Characteristic

Ability to move animal

the undesirable

With Less Ability to move animal xxxxthere is undesirable effects, then there is More difficulty

Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk

the desirable

With More Ability to move animal there is desirable effect, then there is More ease to:

Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk

TRIZ Innovation Parameters Evaluated

| TRIZ Innovation Parameters | Undesirable Effect (UDE)/ Desirable Effect (DE) | Evaluate |
|---|--|----------|
| 10. Force/ Intensity | FARMER: There is More difficulty to Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk because there is Less Force to move the animal Effect: undesirable | Yes |
| 12. Shape / composition / configuration | FARMER: There is More difficulty to Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk because there is Less Appropriate form to move the animal Effect: undesirable | Yes |
| 14. Strength / Resistance | FARMER: There is More difficulty to Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk because there is Less Strength to move the animal Effect: undesirable | Yes |
| 21. Power/ Energy per unit of time | FARMER: There is More difficulty to Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk because there is Less Power to move the animal Effect: undesirable | Yes |
| 29. Fulfillment of desired outcome | FARMER: There is More difficulty to Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk because there is Less Compliance with the desired movement of the animal Effect: undesirable | Yes |
| 27. Reliability | FARMER: There is More ease to Improve Movement of an animal pulled by a Farmer affected by the animal's reluctance to walk because there is More Reliability in moving the animal Effect: desirable | Yes |